

ABSACKER



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Not a game for sack faces!

by Leo Colovini & Dario di Toffoli

Players: 2-5 Age: 7 years and up Duration: approx. 15 minutes

Components

106 cards



21x value 3 20x value 4 20x value 5 24x value 6 21x value 7

Object of the game

How about some light "ab-sack-ing" game? One by one players play one, two or three cards in order to complete card rows. Completed card rows are three "3"-cards, four "4"-cards, five "5"-cards, six "6"-card or seven "7"-cards. In the end, the player with the most cards wins.

Game Setup

All cards are distributed equally among the players. If one or two players end up with one card more than the other that is no problem. Players shuffle their cards and place them face down in front of them as their personal draw pile. Then they draw the top three cards from their pile. The youngest player begins.

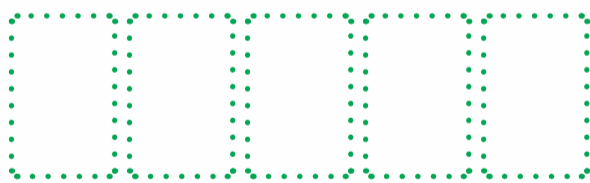


Game Setup for four players



Barbara

Ulrike



Leo

Dario

Playing the Game

On your turn, you play up to three cards and put them in the middle of the table. You have to play at least one card. Then you refill your hand to three cards. Then the next player to the left is next.



Placing cards

The cards with values "3" to "7" are placed in a horizontal row. Cards with same values are placed in vertical rows: "3"s in one row and "7"s in an other (see below).

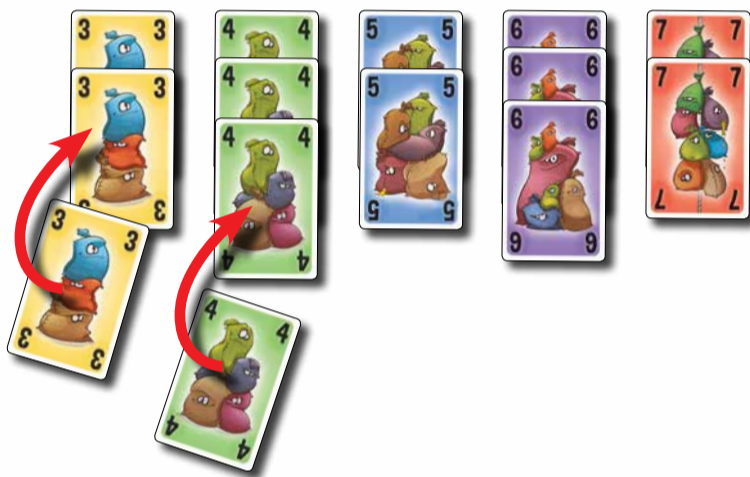


A completed card row

A card row is complete, when the number of cards in that row is the same as the value on the cards – for example, when the third card is placed in the row with the value "3" cards. That player may then take all cards of that row and put them face up next to his draw pile. In the now open space a new row of the same value can be started – even by the player who has just taken that row.



Note: You can take more than one row on your turn.



Example: Dario plays a value "3" and a value "4" card. He takes the value "3" and value "4" rows and places them face up on a pile in front of him.

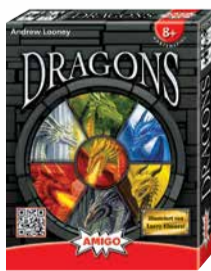
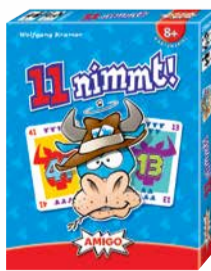
End of the Game



The game ends when a player has played his last card (face down draw pile and cards in his hand) and has finished his turn.

The player with the most cards wins. Each card is worth one point, the card values are not considered.

Kennst du schon ...?



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